<u>Year 1/2 - A</u>

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
	R: Marvellous me	Paws, Claws, Whiskers	Amazing Adventurers	Dazzling Dragons	The Great Fire of London	Beachcombers	
	1 and 2: Regal Royals						
Secrets for Success	Our Learning Behaviours for learning: Trying new things, working hard, concentrating, pushing yourself, imagining, improving, understanding others and not giving up.						
School Values	Our learning behaviour for life: Responsibility, Honesty, Kindness and Respect						
British Values	The importance of rules and laws. Our pupils are taught to respect the rules in place through different religions. Individual liberty - Our pupils are encouraged to know, understand and exercise their rights and personal freedoms and are taught how to utilise these safely. Democracy - Pupils are listened and are taught to actively to each other, respecting the right of every individual to have their opinions and voices heard. Mutual respect for and tolerance of those with different faiths and beliefs, and for those without faith. Tolerance, politeness and mutual respect are at the heart of our aims, ethos and R.E curriculum.						
Memorable Experience	Visitor – what jobs do people do in our community	south west animals 2 you Visit (WB 31/10) Children to bring pets in.	Nature walk at Haldon Forest (08/02)	Dragon egg visit the school VR workshop - cities (geography link)	Fire Station visit week beginning 15/04	Visit to Dawlish Beach	
Literacy	Read a selection of books about ourselves including: Ruby's worry The Queen's Knickers Write a retell about the story and write a letter to someone explaining how they can make something better.	Read Augustus and his smile, Perfect Pet and How to hide a lion Write letters, describe Augusts feelings and describe real and imaginary animal	Read: The Minpins Dear Earth Write a recount about an exploration and write a fact file about animals that live in cold climates.	Read Tell me about a dragon and Dragon Machine. Write a character description about a dragon and write their own version of the story.	Read Key Text: The Great Fire of London, Emma Adams Write diary entries and letters/newspaper reports. Imagining they were there.	Read the Light house keepers lunch, The Mousehole cat, Hello Lighthouse Write a set of instructions on how to make a picnic lunch. Write a setting description of the sea and waves.	

Maths	Y1 Unit 1 counting within 100 Y2 Unit number 10 to 100 Y2 Unit 2 Calculations with 20	Y1 Unit 2 quantities and part-whole relationships Y1 Unit 3 number 0 to 5 Y2 Unit 3 Addition and subtraction Y2 Unity 4 Addition and subtraction of 2 digit numbers	Y1 Unit 4 2d and 3d shapes Y1 Unit 5 numbers 1 to 10 Y2 Unit 5 Multiplication	Y1 Unit 6 Addition Y1 Unit 7 Addition and subtraction facts Y2 Unit 6 Division Y2 Unit 7 Shape Y2 Unit 8 Addition And Subtraction	Reception- People who help me. What is a firefighter? https://www.booksfortopi cs.com/booklists/topics/e yfs-topics/people-who- help-us-topic/ Y1 Unit 8 Number 0 to 20 Y1 Unit 8 Number 0 to 20 Y1 Unit 9 Money Y2 Unit 9 Money Y2 Unit 9 Money Y2 Unit 10 Y2 Unit 11 Time Y2 Unit 12 Position and Direction	Y1 Unit 10 Position and direction Y1 Unit 11 Time Y2 Unit 13 Multiplication and Division Y2 Unit 14 Measure
Science	Animals, including humans Year 1 Identify, name, draw and label the basic parts of the human body and say what each part is associated with each sense. <u>AT1 - identifying.</u> <u>classifying and grouping</u> What can you see, hear, taste and feel? Use senses to compare different textures, sounds and smells. Year 2 Notice that animals, including humans, have offspring which grow into adults. Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.	Animals, including Humans Year 1 Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals. Describe and compare the structure of a variety of animals. Identify and name a variety of common animals that are carnivores, herbivores and omnivores Year 2 Describe how animals obtain their food from plants and other animals, including the idea of a simple food chain, and identify and name different sources of food. <u>AT1 - Research</u>	Seasonal Changes Year 1 Observe changes across the four seasons. Observe and describe weather associated with the seasons and how day length varies. Key Text: Patricia Hegarty, Tree: Seasons come, Seasons Go AT1 - Pattern Seeking Seasonal changes: Talk about changes in the weather and the seasons Make tables and charts about the weather. Make displays of what happens in the world around them, including day length, as the seasons change. Living things and their habitat Year 2 Identify and name a variety of plants and animals in	Everyday Materials Key Text: Investigating Materials, Jacqui Bailey The Building Boy, Ross Montgomery Year 1 Distinguish between an object and the material from which it is made. Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water and rock. Describe the simple physical properties of a variety of everyday materials. Compare and group together a variety of everyday materials on the basis of their simple physical properties. AT1 - Comparative and fair testing.	Living things and their habitat Year 2 Key Text: Animal homes, Martin Jenkins The big book of beasts, Yuval Zomer Explore and compare the differences between things that are living, dead and things that have never been alive. Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. <u>AT1 - Pattern seeking</u> <u>Woodlice investigation</u>	Plants Key Text: A seed is sleepy, Sylvia Long It starts with a seed, Laura Knowles A Little guide to wild flowers Year 1 Identify and name a common wild and garden plant. Identify and describe the basic structure of a variety of common flowering plants including tree <u>AT1 - identifying,</u> <u>classifying and grouping</u> <u>Plants:</u> Use magnifying glasses to compare and contrast familiar plants. Describe how they were able to identify and group them. Year 2

		Animals, including	their habitats, including	Perform simple tests to		Observe and describe how
	Find out about and describe	humans	micro-habitats.	explore questions such as:		seeds and bulbs grow into
	the basic needs of animals,	Children could research		'What is the best material for		mature plants.
	including humans, for	what animals need for		an umbrella? for lining a		Find out and describe how
	-	survival and what humans		dog basket? for curtains?		
	survival. (water, air and	need to stay healthy.		for a bookshelf? for a		plants need water, light,
	food)	need to stay healthy.		gymnast's leotard?'		and a suitable
						temperature to grow and
	AT1 - observing over time			Year 2		stay healthy.
	Here are the photos of all of us			Identify and compare the		
	babies. Don't we look different!			suitability of a variety of		AT1 - comparative and fair
	How do we change as we get			everyday materials,		testing
	older? "It's not Fair – or is it?"					Plants:
	J. Turner et al. Millgate house			including wood, metal,		Set up comparative tests to
	publishers.			plastic, glass, brick, rock,		
				paper and cardboard for		show that plants need light
				particular uses		and water to stay healthy.
				Find out how the shapes of		
				solid objects made from		
				some materials can be		
				changed by squashing,		
				bending, twisting and		
				stretching.		
				stretching.		
				AT1 Identifying		
				AT1 - Identifying,		
				classifying and groups		
				Uses of everyday		
				materials:		
				Identify and classify the		
				uses of different materials		
	How does my family tree		How did Ernest Shackleton		Why did the Great Fire of	
	compare to the Royal		survive his		London cause so much	
	Family?		exploration to the poles?		damage?	
	Explore children's Family		Key Text: Ernest Shakleton,		Key Text: The Great Fire of	
	tree and compare their lives		Maria Isabel Sanchez		London, Emma Adams	
	to the lives of the modern		Vegara		Look at building and,	
	royal family.		Explore the modes of		materials	
	royarianniy.		transport used to get to the		Who took charge at the	
History					_	
			poles. What		time?	
			items/clothes/equipment			
			did he need to take with			
			him?		Comparison with the fire of	
					Kenton	
			Compare this to a modern			
			day explorer. How have			
			things changed?			

		How does the weather		Would you like to live in a		What do tourists do when
		affect our lives?		big city?		they visit Dawlish?
		Record daily weather. How		Key Text: Set up a city,		Key Text: Above and below:
		does daily weather affect		William Anthony		sea and shore, Harriet
		our lives? How does the		Locate 4 countries of the		Evans
		weather change throughout		UK and their capital. What		Introduce concept of
		the year?		is a city?		physical geography – sea,
Geography		the years		What is a town?		ocean, beach, river cliffs,
-		Compare to hot/cold places		What are the		fields
		- locate equator and poles.		human/physical features of		neius
				London?		Realise that Dawlish's
				Compare to Kenton.		physical geography is what
				compare to kenton.		attracts tourists.
						Field work – visit sea front.
	Me and my relationships	Valuing difference	Keeping myself safe	Rights and Responsibilities	Being my best	Growing and changing
PSHE	We and my relationships	valuing unterence	Keeping mysen sure	Rights and Responsionnes	being my best	Growing and changing
Year 1 focus						
	Creation - who made the	What does it mean to	God: what do Christians	Who is Jewish and how do	Who is Jewish and how do	How should we care for the
	world	belong to a faith	believe God is like?	they live? (part one)	they live (part 2)	world and others, and why
		community?		Key Text: Chik Chak		does it matter?
RE	Harvest	D : 11		Shabbat, Mara Rockliff		Key Text: The last wolf, Mini
		Diwali		First Festival: Hanukkah		Grey
		Christmas				Clean UP, Nathan Bryon
				Eastar		
	Computing syste	ms and networks	Creating	Easter	Data and in	formation
		ms and networks	Creating	g Media	Data and in	
	Technology around us	Information technology	Digital Painting	y Media Digital photography	Grouping data	Pictograms
Computing	Technology around us 1.1	Information technology around us	Digital Painting 1.2	Media Digital photography 2.1	Grouping data 1.4	Pictograms 2.4
Computing	Technology around us 1.1 Recognising technology in	Information technology around us 2.1	Digital Painting 1.2 Choosing appropriate tools	Media Digital photography 2.1 Digital photography	Grouping data 1.4 Exploring object labels, then	Pictograms 2.4 Collecting data in tally
Computing	Technology around us 1.1 Recognising technology in school and using it	Information technology around us 2.1 Identifying IT and how its	Digital Painting 1.2 Choosing appropriate tools in a program to create art,	Media Digital photography 2.1 Digital photography Capturing and changing	Grouping data 1.4 Exploring object labels, then using them to sort and group	Pictograms 2.4 Collecting data in tally charts and using attributes
Computing	Technology around us 1.1 Recognising technology in	Information technology around us 2.1 Identifying IT and how its responsible use improves	Digital Painting 1.2 Choosing appropriate tools in a program to create art, and making comparisons	Media Digital photography 2.1 Digital photography Capturing and changing digital photographs for	Grouping data 1.4 Exploring object labels, then	Pictograms 2.4 Collecting data in tally charts and using attributes to organise and present
Computing	Technology around us 1.1 Recognising technology in school and using it	Information technology around us 2.1 Identifying IT and how its responsible use improves our world in school and	Digital Painting 1.2 Choosing appropriate tools in a program to create art,	Media Digital photography 2.1 Digital photography Capturing and changing	Grouping data 1.4 Exploring object labels, then using them to sort and group	Pictograms 2.4 Collecting data in tally charts and using attributes
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Computing Music	Technology around us 1.1 Recognising technology in school and using it	Information technology around us 2.1 Identifying IT and how its responsible use improves our world in school and	Digital Painting 1.2 Choosing appropriate tools in a program to create art, and making comparisons with working non-digitally Introducing tempo and	Media Digital photography 2.1 Digital photography Capturing and changing digital photographs for different purposes. Combining pulse, rhythm	Grouping data 1.4 Exploring object labels, then using them to sort and group objects by properties Having fun with	Pictograms 2.4 Collecting data in tally charts and using attributes to organise and present data on a computer Whole school performance
	Technology around us 1.1 Recognising technology in school and using it responsibly	Information technology around us 2.1 Identifying IT and how its responsible use improves our world in school and beyond Adding rhythm and pitch	Digital Painting 1.2 Choosing appropriate tools in a program to create art, and making comparisons with working non-digitally	Media Digital photography 2.1 Digital photography Capturing and changing digital photographs for different purposes. Combining pulse, rhythm and pitch	Grouping data 1.4 Exploring object labels, then using them to sort and group objects by properties Having fun with improvisation	Pictograms 2.4 Collecting data in tally charts and using attributes to organise and present data on a computer Whole school performance - performing together.
Music	Technology around us 1.1 Recognising technology in school and using it responsibly	Information technology around us 2.1 Identifying IT and how its responsible use improves our world in school and beyond Adding rhythm and pitch Create healthy treats (dog	Digital Painting 1.2 Choosing appropriate tools in a program to create art, and making comparisons with working non-digitally Introducing tempo and	Media Digital photography 2.1 Digital photography Capturing and changing digital photographs for different purposes. Combining pulse, rhythm and pitch How do we keep a	Grouping data 1.4 Exploring object labels, then using them to sort and group objects by properties Having fun with improvisation <u>Mechanisms</u>	Pictograms 2.4 Collecting data in tally charts and using attributes to organise and present data on a computer Whole school performance - performing together. <u>Mechanisms</u>
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Music	Technology around us 1.1 Recognising technology in school and using it responsibly Introducing beat Spirals using drawing, college and	Information technology around us 2.1 Identifying IT and how its responsible use improves our world in school and beyond Adding rhythm and pitch Create healthy treats (dog	Digital Painting 1.2 Choosing appropriate tools in a program to create art, and making comparisons with working non-digitally Introducing tempo and dynamics <u>Exploring Water Colour</u> Explore what watercolour	Media Digital photography 2.1 Digital photography Capturing and changing digital photographs for different purposes. Combining pulse, rhythm and pitch How do we keep a	Grouping data 1.4 Exploring object labels, then using them to sort and group objects by properties Having fun with improvisation <u>Mechanisms</u>) Wheels and axles- design a vehicle to fight fires. <u>Playful Making</u> Exploring materials and	Pictograms 2.4 Collecting data in tally charts and using attributes to organise and present data on a computer Whole school performance - performing together. <u>Mechanisms</u> Make a moving story
Music	Technology around us 1.1 Recognising technology in school and using it responsibly Introducing beat Spirals using drawing, college and mark-making to explore	Information technology around us 2.1 Identifying IT and how its responsible use improves our world in school and beyond Adding rhythm and pitch Create healthy treats (dog	Digital Painting 1.2 Choosing appropriate tools in a program to create art, and making comparisons with working non-digitally Introducing tempo and dynamics <u>Exploring Water Colour</u> Explore what watercolour can do, how it acts and how	Media Digital photography 2.1 Digital photography Capturing and changing digital photographs for different purposes. Combining pulse, rhythm and pitch How do we keep a	Grouping data 1.4 Exploring object labels, then using them to sort and group objects by properties Having fun with improvisation <u>Mechanisms</u>) Wheels and axles- design a vehicle to fight fires. <u>Playful Making</u> Exploring materials and intent through a playful	Pictograms 2.4 Collecting data in tally charts and using attributes to organise and present data on a computer Whole school performance - performing together. <u>Mechanisms</u> Make a moving story
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		FMS	ABC				
	/sical	Tennis	Dance	Gymnastics	Gymnastics	Football	Swimming
Educ	cation						